1. **Write a “person” class to hold all the details.**

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| class person{  constructor(name,age,gender,degree){  this.name = name;  this.age=age;  this.gender= gender;  this.degree=degree;  }  }  let S1 =new person("sakthivikash",20,"male","DME");  console.log(S1); |

2. Convert the UML diagram to Typescript class. - use number for double

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| --- |
| class Circle{  constructor(radius,color){  this.radius= radius;  this.color= color;    }  getradius () {  return this.radius;  }  getcolor(){  return this.color;  }  getArea(){  return this.radius;  }  }        let s1 = new Circle(double = 1.0,"red");  console.log(s1.getradius());  console.log(s1.getcolor());  console.log(s1.getArea()) |